



FCC4 - e6500 implementation

This course covers the e6500 core present in NXP T2 and T4 SoCs

Objectives

- This course has 6 main objectives:
 - Introducing the hypervisor privilege level, the capability of supporting several guest operating systems, performing load balancing and virtualization.
 - Clarifying the basic mechanisms required in a multicore system: atomic sequences, doorbell interrupts, messaging.
 - Learning the exception mechanism, focusing on the proxy unit and providing guidelines to implement nesting.
 - Explaining the operation and initialization of the MMU and caches.
 - Highlighting the cache and TLB coherency issues and explaining the snooping.
 - Describing the debug units.

A more detailed course description is available on request at training@ac6-training.com

Prerequisites

- Experience of a 32-bit processor or DSP is mandatory.

Environnement du cours

- Cours théorique
 - Support de cours au format PDF (en anglais) et une version imprimée lors des sessions en présentiel
 - Cours dispensé via le système de visioconférence Teams (si à distance)
 - Le formateur répond aux questions des stagiaires en direct pendant la formation et fournit une assistance technique et pédagogique
- Au début de chaque demi-journée une période est réservée à une interaction avec les stagiaires pour s'assurer que le cours répond à leurs attentes et l'adapter si nécessaire

Audience visée

- Tout ingénieur ou technicien en systèmes embarqués possédant les prérequis ci-dessus.

Course Outline

e6500 CORE OVERVIEW

- New concept of cluster
- Software compatibility with e500mc and e5500

MULTI-THREADING, 64-BIT MODE AND HYPERVERSOR

- Dual-Threading
- 64-bit fixed-point arithmetic
- e6500 hypervisor privilege level
- Collaboration between guest OS and hypervisor to reload TLBs
- Messaging within a coherency domain

INSTRUCTION PIPELINE

- *Dual issue, out of order execution*
- *Execution model*
- *Purpose of the isync instruction*
- *Instruction execution time, latency vs repeat rate*
- *Branch management*
- *Guarded memory*
- *Coding guidelines*

FLOATING POINT UNIT

- *IEEE754 basics*
- *FPU operation*
- *Fully pipelined FPU*

ALTIVEC UNITS

- *Vector vs scalar operation*
- *Altivec registers, VSCR initialization*
- *VRSAVE use in order no to save / restore all volatile vector registers*
- *ANSI C extension to support vector operators*
- *Altivec implementation on the e6500 : the VALU and the VPU execution units*
- *EABI extension to support Altivec*

THE EXCEPTION MECHANISM

- *Exception management: building the handler table through IVPR,IVOR registers*
- *Finding the exact exception cause through syndrome registers*
- *Requirements to support exception nesting*
- *Interrupt proxy*
- *Multicore exceptions, doorbells and messages*
- *Integrated timers, time base, decrementer, FIT and WDT*
- *Watchdog service routine*

DATA AND INSTRUCTION PATHS

- *Exclusive resource management*
- *Implementation of a spin lock routine*
- *wait instruction*
- *Decorated storage facility*
- *Memory barriers*

THE MEMORY MANAGEMENT UNIT

- *Address translation, understanding the interim 86-bit virtual address*
- *Process protection through TID*
- *Two-level MMU architecture*
- *TLB organization*
- *Software TLB reload*
- *TLB invalidate local instruction*
- *Taking benefit of large pages*
- *" Virtualization fault*
- *" Hardware TLB reload for 4-KB page*
- *" TLB parity protection*
- *" Logical to Real Address Translation cache*

L1 AND L2 CACHES, SNOOPING

- *Cache basics*
- *e6500 L1 cache: Write-Through operation*
- *Clustered shared L2 cache*
- *Cache related instructions*
- *L1 and L2 error checking and correction, error injection*

CORE AND CLUSTER POWER MANAGEMENT

- *Connection to platform PM unit*
- *Power states, thread, core and cluster*
- *Wait for interrupt instruction*
- *Altivec drowsy state*

DEBUG

- *Performance monitor*
- *Debug interrupt*
- *Instruction and data breakpoints, programming address ranges*
- *Debug data acquisition message*
- *Debug Notify Halt instruction*
- *Nexus trace*
- *Enabling and disabling ownership trace*