



This course describe the STM32 family peripherals (STM32Fx, STM32Lx and STM32MPx)

Objectifs

- Describing the different peripherals of the STM32 family of 32-bit Flash microcontrollers based on the ARM Cortex-M processor
 - The Ultra-Low-Power (STM32 L0, STM32 L1, STM32 L4, STM32 L4+ and STM32 L5)
 - The Main stream (STM32 F0, STM32 F1, STM32 F3 and STM32 G0)
 - The High Performance (STM32 F2 STM32 F4, STM32 F7 and STM32 H7)
- This course also cover the STM32MP series peripherals
- Getting started with the ST Drivers to program STM32 peripherals (The STM32Cube Library):
 - Configuring the peripheral using CubeMX
 - Accessing the peripheral through the HAL and LL libraries
- Note: some complex peripherals, which are only accessed through the ST-provided drivers and some middleware stack, are not described in this course but in more specific courses:
 - The Ethernet (ETH) media access control MAC with DMA controller, covered in the [STS1 - LwIP Implementation](#) course or [STG - STM32 + FreeRTOS + LwIP](#) course
 - The USB controllers, covered in the [IP2 - USB 2.0](#) course
 - The CAN controller, covered in the [IA1 - CAN bus](#) course
 - The LCD-TFT controller, handled through emWin, covered in the [STG - STM32 + FreeRTOS + LwIP](#) course

Course Environment

- Theoretical course
 - PDF course material (in English) supplemented by a printed version.
 - The trainer answers trainees' questions during the training and provide technical and pedagogical assistance.
- Practical activities
 - Practical activities represent from 40% to 50% of course duration.
 - Code examples, exercises and solutions
 - One PC (Linux ou Windows) for the practical activities with, if appropriate, a target board.
 - ▶ One PC for two trainees when there are more than 6 trainees.
 - For onsite trainings:
 - ▶ An installation and test manual is provided to allow preinstallation of the needed software.
 - ▶ The trainer come with target boards if needed during the practical activities (and bring them back at the end of the course).
- Downloadable preconfigured virtual machine for post-course practical activities
- At the start of each session the trainer will interact with the trainees to ensure the course fits their expectations and correct if needed

Prerequisites and related courses

- Familiarity with C concepts and programming targeting the embedded world
- Basic knowledge of embedded processors specially the ARM Cortex-M
- The following courses could be of interest:
 - [STS1 - LwIP Implementation](#) course
 - [IA1 - CAN bus](#) course
 - [IP2 - USB 2.0](#) course and related specifications: OTG 3.0, xHCI, UAS and AV classes

- [STR4 - STM32 F0-Series implementationcourse](#)
- [STR5 - STM32 F1-Series implementationcourse](#)
- [STR6 - STM32 F2-Series implementationcourse](#)
- [STR7 - STM32 F4-Series implementationcourse](#)
- [STR8 - STM32MP15 Implementationcourse](#)

Target Audience

- Any embedded systems engineer or technician with the above prerequisites.

Evaluation modalities

- The prerequisites indicated above are assessed before the training by the technical supervision of the trainee in his company, or by the trainee himself in the exceptional case of an individual trainee.
- Trainee progress is assessed in two different ways, depending on the course:
 - For courses lending themselves to practical exercises, the results of the exercises are checked by the trainer while, if necessary, helping trainees to carry them out by providing additional details.
 - Quizzes are offered at the end of sections that do not include practical exercises to verify that the trainees have assimilated the points presented
- At the end of the training, each trainee receives a certificate attesting that they have successfully completed the course.
 - In the event of a problem, discovered during the course, due to a lack of prerequisites by the trainee a different or additional training is offered to them, generally to reinforce their prerequisites, in agreement with their company manager if applicable.

Plan

First day

STM32 series Overview

- STM32 Ultra-low-power series architecture overview
 - STM32L0, STM32L1, STM32L4, STM32L4+, STM32L5
- STM32 main stream architecture overview
 - STM32F0, STM32G0, STM32F1, STM32F3
- STM32 high performance architecture overview
 - STM32F2, STM32G0, STM32F1, STM32F3
- STM32 MPU microprocessor
 - STM32MP153, STM32MP157

STM32 Core architecture overview

- ARM v7-M core family
- Core Architecture
- Programming
- Exception behavior
- Basic interrupt operation, micro-coded interrupt mechanism
- Floating point unit, DSP instructions and MPU
- ARM Cortex-M low power modes

Power and Clock Management

- Reset and Clock Control (RCC)
 - Overview
 - RCC block diagram
 - RCC Reset
 - RCC Clock
 - RCC interrupts
 - RCC Applications

Exercise: RCC Clock Configuration

Real-time clock (RTC)

- Introduction and main features
- Functional description
 - Clock and prescalers
 - Real time clock and calendar
 - Programmable alarms
 - Periodic auto-wakeup
 - Initialization and configuration
 - Reading the calendar
 - Resetting the RTC
 - Synchronization
 - RTC reference clock detection
 - RTC coarse digital calibration
 - RTC smooth digital calibration
 - TimeStamp function
 - Tamper detection
 - Calibration clock output
 - Alarm Output
- RTC and low-power modes
- RTC interrupts

Exercise: RTC Alarm

Exercise: RTC Calendar

Exercise: RTC Time Stamp

Embedded Flash memory interface

- Introduction
- Main features
- Embedded Flash memory in STM32 series
- Read Interface
 - Relation between CPU clock frequency and Flash memory read time
 - Adaptive real-time memory accelerator (ART Accelerator)
- Erase and program operation
- Option bytes
- One time programmable bytes
- Flash interface registers

Flexible Memory Controller (FMC)

- FMC main features
- Block diagram
- AHB interface
- External device address mapping
- NOR Flash / PSRAM controller
- NAND Flash / PC Card Controller
- SDRAM Controller
 - SDRAM Controller main features
 - SDRAM External memory interface signals
 - SDRAM controller functional description
 - Low Power modes
 - SDRAM controller registers

Second day

Flexible Static Memory Controller (FSMC)

- FSMC main features

- Block diagram
- AHB interface
- External device address mapping
 - NOR / PSRAM address mapping
 - NAND / PC Card address mapping
- NOR Flash / PSRAM Controller
 - External memory interface signals
 - Supported memories and transactions
 - General timing rules
 - NOR flash / PSRAM controller asynchronous transactions
 - Synchronous transactions
- NAND Flash / PC card Controller
 - External memory interface signals
 - NAND Flash / PC Card Supported memories and transactions
 - Timing diagrams for NAND and PC Card
 - NAND Flash operations
 - NAND Flash prewait functionality
 - Computation of the error correction code (ECC)
 - PC Card / CompactFlash operations

Exercise: FSMC SRAM basic functionalities

Exercise: FSMC SRAM data memory

Direct Memory Access (DMA) Controller

- DMA STM32 Series
- DMA introduction
- DMA main features
- DMA Functional Description
 - DMA Transactions
 - Channel selection
 - Arbiter
 - DMA streams
 - Source destination and transfer modes
 - Pointer incrementation
 - Circular mode
 - Double buffer mode
 - Programmable data width, packing/unpacking, endianness
 - Single and burst transfers
 - FIFO
 - DMA transfer completion
 - DMA transfer suspension
 - Flow Controller
 - Stream configuration procedure
 - Error Management
- DMA Interrupts
- Using the STM32F2, STM32F4 and STM32F7 DMA controller
- Using the STM32F0/F1/Lx DMA Controller

Exercise: DMA FIFO mode

Exercise: DMA FLASH to RAM

Chrom-Art Accelerator Controller (DMA2D)

- DMA2D overview
- DMA2D functional description
 - DMA2D control
 - DMA2D foreground and background FIFOs, pixel format converter (PFC) and CLUT interface
 - DMA2D blender
 - DMA2D output PFC and FIFO
 - DMA2D AHB master port timer
 - DMA2D transactions and configuration

- DMA2D transfer control
- DMA2D interrupts
- Using the DMA2D to refresh an LCD-TFT Display on the STM32L4
- Embedded graphics on STM32F4

Analog-to-Digital Converter (ADC)

- STM32 ADC capabilities
- ADC introduction and main features
- ADC functional description
 - ADC on-off control
 - ADC clock
 - Channel selection
 - Single conversion mode
 - Continuous conversion mode
 - Timing diagram
 - Analog watchdog
 - Scan mode
 - Injected channel management
 - Discontinuous mode
- Data alignment
- Channel wise programmable sampling time
- Conversion on external trigger and trigger polarity
- Fast conversion mode
- Data management using DMA
- Multi ADC modes
 - Injected simultaneous mode
 - Regular simultaneous mode
 - Interleaved mode
 - Alternate trigger mode
 - Combined regular/injected simultaneous mode
 - Combined regular simultaneous +alternate trigger mode
- Temperature sensor
- Battery charge monitoring
- ADC interrupts
- ADC differences between the STM32 series

Exercise: ADC dual mode Interleaved

Exercise: ADC Injected Conversion interrupt

Exercise: ADC Regular Conversion DMA

Exercise: ADC Regular Conversion interrupt

Exercise: ADC Regular Conversion Polling

Exercise: ADC Trigger Mode

Exercise: ADC Triple Mode Interleaved

Third day

Digital-to-analog Converter (DAC)

- STM32 DAC capabilities
- DAC introduction and main features
- DAC functional description
 - Channel and output buffer enable
 - DAC data format
 - DAC conversion
 - DAC output voltage
 - DAC trigger selection
 - DMA request
 - Noise generation
 - Triangle wave generation

- Dual DAC channel conversion
- DAC capabilities in The STM32 families

Exercise: DAC Signals Generation

Exercise: DAC Simple Conversion

Advanced-Control Timers

- Timers capabilities in The STM32 families
- Introduction and main features
- Functional description
 - Time-base unit
 - Counter modes
 - Repetition counter
 - Clock selection
 - Capture and compare channels
 - Input capture mode
 - PWM input mode
 - Forced output mode
 - Output compare mode
 - PWM mode
 - Complementary outputs and dead time insertion
 - Using break function
 - 6-step PWM generation
 - One pulse mode
 - Encoder interface mode
 - Timer input XOR function
 - Interface with Hall sensors
 - TIMx and external trigger synchronization
 - Timer synchronization
 - Debug Mode
- Timers capabilities in the STM32 series

Exercise: TIM Complementary Signals

Exercise: TIM DMA example

Exercise: TIM DMA burst

Exercise: How to configure TIM1 TIM1 peripheral in encoder mode to determinate the rotation direction

Exercise: TIM External Trigger Synchronization

Exercise: TIM Input Capture

General-Purpose timers

- Introduction and main features
- Functional description
 - Time-base unit
 - Counter modes
 - Clock selection
 - Input capture mode
 - PWM input mode
 - Forced output mode
 - Output compare mode
 - PWM mode
 - One pulse mode
 - Encoder interface mode
 - Timer input XOR function
 - Timers and external trigger synchronization
 - Timer synchronization
- STM32 General purpose Timers

Exercise: TIM Cascade Synchronization

Exercise: Configuring the TIM peripheral to generate four different signals with four different delays

Basic Timers

- Introduction and main features
- Functional description
 - Time-base unit
 - Counting mode
 - Clock source
 - Debug mode
- STM32 Basic Timers

Exercise: TIM 6 Steps

Exercise: TIM 7 PWM Output

Fourth day

Independent and Window Watchdog (IWDG / WWDG)

- IDWG
 - Introduction and main features
 - Hardware watchdog
 - Register acces protection
 - Debug mode
 - Registers
- WWDG
 - Introduction and main features
 - Functional description
 - How to program the watchdog timeout
 - Debug mode
- IDWG/WWDG capabilities in the STM32 series

Exercise: Independent Watchdog

Cryptographic processor (CRYP)

- Cryptographic processor in the STM32 series
- Introduction and main features
- CRYP functional description
 - DES/TDES cryptographic core
 - AES cryptographic core
 - Initialization vectors
 - CRYP busy state
 - Procedure to perform an encryption or a decryption
 - Context swapping
- Interrupts
- DMA Interface
- CRYP capabilities in the STM32 series

Exercise: CRYP AES Mode

Exercise: CRYP AES DMA

Exercise: Encrypt and Decrypt data using DES and TDES Algorithms

Exercise: Encrypt data using TDES Algorithm in ECB mode with DMA

Random number generator (RNG) and Hash processor (HASH)

- RNG and Hash Processor in the STM32 series
- Random number generator
 - Introduction and main features
 - Functional description
- Hash processor
 - Introduction and main features
 - Functional description

- RNG and Hash Processor capabilities in the STM32 series

Exercise: Multiple Random Number Generator

Exercise: HMAC digest calculation using HMAC SHA1 and HMAC MD5

Exercise: HASH digest calculation using SHA1 and MD5 (with DMA)

Universal Synchronous Asynchronous Receiver Transmitter (USART)

- USART introduction
- USART in the STM32 series
- USART functional description
 - USART character description
 - Transmitter
 - Receiver
 - Fractional baud rate generation
 - USART receiver tolerance to clock deviation
 - Multiprocessor communication
 - Parity Control
 - Local interconnection Network (LIN) Mode
 - USART synchronous mode
 - Single-wire half duplex communication
 - SmartCard
 - IrDA SIR ENDEC block
 - Continuous Communication using DMA
 - Hardware flow control
- USART interrupts
- USART mode configuration
- USART capabilities in the STM32 series

Exercise: UART printf

Exercise: UART Hyperterminal IT

Exercise: UART Hyperterminal DMA

Secure digital input/output interface (SDIO)

- SDIO main features
- SDIO bus topology
- SDIO in the STM32 series
- DIO functional description
- Card Functional description
- Response formats
- SDIO I/O card-specific operations
- CE-ATA specific operation
- HW flow control
- SDIO capabilities in the STM32 series

Fifth day

Inter-integrated Circuit I2C features

- I2C introduction
- I2C in the STM32 series
- Functional description
 - Mode selection
 - I2C slave and master mode
 - Error conditions
 - Programmable noise filter
 - SDA/SCL line control
 - SMBus
 - DMA request
 - Packet error checking

- I2C interrupts
- I2C Debug mode
- I2C capabilities in the STM32 series

Exercise: I2C two boards Advanced Communication IT/DMA

Exercise: I2C Two Boards Communication Polling

Exercise: Multiple I2C data buffer transmission/reception between two boards in interrupt mode with restart condition

Serial Peripheral Interface (SPI)

- SPI overview
- SPI and I2S in the STM32 series
- SPI functional description
 - General description
 - Configuring the SPI in slave or master mode
 - Configuring the SPI for half-duplex communication
 - Data transmission and reception procedures
 - CRC calculation
 - Status flags
 - Disabling the SPI
 - SPI communication using DMA
 - Error flags
 - SPI interrupts
- I2S functional description
 - General description
 - I2S full duplex
 - Supported audio protocols
 - Clock generator
 - I2S master and slave mode
 - Status flags
 - Error flags
 - I2S interrupts
 - DMA capability
- I2S/I2C capabilities in the STM32 series

Exercise: Transmit / Receive SPI data buffer using Interrupt, in an advanced communication mode

Exercise: Perform SPI data buffer transmission/reception between two boards via DMA

Serial audio interface (SAI)

- Introduction and main features
- Block diagram
- Main SAI modes
- SAI synchronization mode
- Audio data size
- Frame synchronization
- Slot configuration
- SAI clock generator
- Internal FIFOs
- AC'97 link controller
- Specific features
 - Mute mode
 - MONO/STEREO function
 - Companding mode
 - Output data line management on an inactive slot
- Error flags
- Interrupt sources
- Disable the SAI
- SAI DMA interface
- SAI capabilities in the STM32 series

Digital Camera interface (DCMI)

- DCMI in the STM32 series
- DCMI introduction and main features
- DCMI pins
- DCMI clocks
- DCMI functional overview
 - DMA interface
 - DCMI Physical interface
 - Synchronization
 - Capture modes
 - Crop features
 - JPEG format
 - FIFO
- Data format description
 - Monochrome format
 - RGB format
 - YCbCr format
- DCMI interrupts
- DCMI capabilities in the STM32 series

Exercise: DCMI Capture Mode

Exercise: DCMI Snapshot Mode

Renseignements pratiques

Inquiry : 5 days