



## ALT2 - FPGA Nios (Nios II / Nios V) implementation

### Objectives

- Understand soft CPU concepts and Nios II / Nios V basics.
- Build SoCs in Platform Designer (Avalon-MM/Stream, clock/reset).
- Generate BSPs, bring up firmware, and debug via JTAG UART.
- Use GPIO, timers, interrupts; add UART/SPI/I<sup>2</sup>C comms.
- Configure SDRAM/Flash, linker placement, and boot options.
- Stream data with DMA, compare CPU vs DMA throughput.
- Run a small FreeRTOS app (tasks, ISRs, timing).
- Create a custom Avalon-MM IP and control it from C.
- Tune performance/power (caches, clocks, optimization).

### Course Environment

- Theoretical course
  - PDF course material (in English) supplemented by a printed version for face-to-face courses.
  - Online courses are dispensed using the Teams video-conferencing system.
  - The trainer answers trainees' questions during the training and provide technical and pedagogical assistance.
- Practical activities
  - Practical activities represent from 40% to 50% of course duration.
  - Code examples, exercises and solutions
  - For remote trainings:
    - ▶ One Online Linux PC per trainee for the practical activities.
    - ▶ The trainer has access to trainees' Online PCs for technical and pedagogical assistance.
    - ▶ QEMU Emulated board or physical board connected to the online PC (depending on the course).
    - ▶ Some Labs may be completed between sessions and are checked by the trainer on the next session.
  - For face-to-face trainings:
    - ▶ One PC (Linux ou Windows) for the practical activities with, if appropriate, a target board.
    - ▶ One PC for two trainees when there are more than 6 trainees.
  - For onsite trainings:
    - ▶ An installation and test manual is provided to allow preinstallation of the needed software.
    - ▶ The trainer come with target boards if needed during the practical activities (and bring them back at the end of the course).
- Downloadable preconfigured virtual machine for post-course practical activities
- At the start of each session the trainer will interact with the trainees to ensure the course fits their expectations and correct if needed

### Target Audience

- Any embedded systems engineer or technician with the above prerequisites.

### Evaluation modalities

- The prerequisites indicated above are assessed before the training by the technical supervision of the trainee in his company, or by the trainee himself in the exceptional case of an individual trainee.
- Trainee progress is assessed in two different ways, depending on the course:
  - For courses lending themselves to practical exercises, the results of the exercises are checked by the trainer while, if necessary, helping trainees to carry them out by providing additional details.
  - Quizzes are offered at the end of sections that do not include practical exercises to verify that the trainees have assimilated the points presented

- At the end of the training, each trainee receives a certificate attesting that they have successfully completed the course.
  - In the event of a problem, discovered during the course, due to a lack of prerequisites by the trainee a different or additional training is offered to them, generally to reinforce their prerequisites, in agreement with their company manager if applicable.

## Plan

### Day 1

#### **Nios architecture & SoC overview**

- Soft CPU idea (fabric vs hard CPU).
- Nios II vs Nios V (high-level).
- Interconnect: Avalon-MM / Stream.
- Clock/reset domains.
- Memory map concept.

*Exercise: Board & SoC tour*

#### **Tools & Platform Designer flow**

- Quartus project basics.
- Add IP, connect masters/slaves.
- Clock source & reset bridges.
- HDL generation & top-level.
- Pin planner quick pass.

*Exercise: GPIO "blinky" SoC*

#### **BSP & firmware bring-up**

- BSP generation steps.
- HAL vs bare-metal.
- Linker script placement.
- JTAG UART console.
- Minimal driver calls.

*Exercise: Hello over JTAG*

#### **GPIO, timer & interrupts**

- PIO input/output usage.
- Interval timer basics.
- Interrupt controller path.
- Polling vs ISR patterns.
- Simple debounce idea.

*Exercise: Button IRQ toggle*

### Day 2

#### **Serial interfaces (UART/SPI/I<sup>2</sup>C)**

- UART baud/format.
- SPI mode (CPOL/CPHA).
- I<sup>2</sup>C master ops.
- Blocking vs IRQ/DMA.
- Simple error checks.

*Exercise: Comms demo*

## Memory & boot options

- On-chip RAM vs SDRAM.
- SDRAM controller timing.
- QSPI/Flash mapping.
- Boot: JTAG, Flash.
- Linker regions (.text/.data).

*Exercise: SDRAM placement*

## DMA & throughput

- SG-DMA channels.
- M2M, M2P, P2M paths.
- Bursts and alignment.
- Cache coherency notes.
- Simple benchmarking.

*Exercise: DMA vs CPU copy*

## RTOS quick start (FreeRTOS)

- Tasks & priorities.
- SysTick/timer tick.
- Queues/semaphores.
- ISR-safe APIs.
- Stack/heap sizing.

*Exercise: Two-task demo*

## Day 3

## Custom Avalon-MM IP

- Component editor basics.
- Slave regs and address map.
- Read/Write stubs in HDL.
- Export IRQ (optional).
- Driver header in BSP.

*Exercise: LED pattern IP*

## Nios V specifics & migration

- ISA/toolchain note.
- CSR/interrupt differences.
- BSP template changes.
- Rebuild flow in tools.
- Compatibility tips.

*Exercise: Rebuild for Nios V*

## Performance & power

- CPU vs DMA balance.
- I/D cache choices.
- Compiler flags (-O2/-O3).
- Clock gating idea.
- Simple profiling.

*Exercise: Cache on/off test*

## Debug & production wrap-up

- SignalTap capture.
- UART boot logs.
- Version/CRC tags.
- Update script outline.
- Factory test hooks.

*Exercise: SignalTap UART*

## Renseignements pratiques

**Inquiry : 3 days**