



## IC4 - PCI Express 3.0

**This course covers PCI Express gen3 as well as gen1 and gen2**

### Objectives

- Packet switching benefits compared to shared busses are highlighted.
- The course explains the various traffic types that PCI Express supports.
- The use of virtual channels to match Quality of Service requirements is explained.
- The course describes the discovery sequence required to initialize the switches.
- The course details the various stages of the physical layer: 8b10b coding, scrambling, elastic buffer, clock recovery and link training sequence.
- The new features of the revision 2.0 and revision 3.0 are described, especially the sequence used to change either the speed or the link width.
- The course explains the new coding scheme used in PCIe 3.0.
- Event report to the host CPU through legacy interrupts, MSI or MSI-X is studied.
- Note that the course can be adapted to only cover PCIe 1.1 or PCIe 2.0.
- A lot of trainings have been developed on particular PCIe implementations, see our courses on FPGAs and SoCs.

*A more detailed course description is available on request at [guillaume.peron@ac6.fr](mailto:guillaume.peron@ac6.fr)*

### Prerequisites

- Knowledge of PCI / PCI-X is recommended.
- See our courses PCI, reference [IC1](#) and PCI-X, reference [IC3](#)

### Plan

#### THE TRANSITION TO PACKET SWITCHING

- PCI bus limitations
- The hub link bus
- PCI-X
- Solutions to increase the performance : differential transmission, packet switching

#### INTRODUCTION TO PCI EXPRESS

- Topology
- Data Link Control and Management State Machine
- Transaction traffic types
- Quality of Service
- The physical layer

- Configuration space
- Switch logical view

### **THE PHYSICAL LAYER - LOGICAL SUB-BLOCK**

- Overview of the Physical layer, highlighting the various units present in transmitter and receiver
  - Byte dispatching rules for multi-lane links
  - Purpose of scrambling
  - Elastic buffer operation
  - De-skew
- 8-bit / 10-bit coding (2.5 Gbps and 5.0 Gbps)
  - Data Byte encoding
  - Control symbol utilization
  - DC-balance through running disparity
- 128-bit / 130-bit coding (8.0 Gbps)
  - Block alignment, utilization of EIEOS
  - Clarifying how DC-balance is obtained
  - Framing tokens
  - Link equalization procedure
- Link Training and Status State Machine [LTSSM]
  - Reset signalling
  - Lane reversal, polarity inversion
  - Detect state
  - Polling state
  - Configuration state
  - Recovery state
  - L0, L0s, L1 and L2 states
  - Disabled, Loopback and Hot Reset states
  - Testing the transmitter
  - Compliance load board usage
  - Testing the receiver

### **THE PHYSICAL LAYER - ELECTRICAL SUB-BLOCK**

- Interoperability criteria for 2.5, 5.0 and 8.0 Gbps
- Jitter budgeting and measurement
- Separate refclk architecture
- Transmitter specification, phase jitter filtering
  - 5.0 Gbps transmitter margining
  - Measurement setup for characterizing transmitters
  - De-emphasis
  - Rise and Fall times
  - PLL bandwidth and peaking
  - 8.0 Gbps transmitter equalization coefficient range and tolerance
- Receiver specification
  - Calibration channel characteristics
  - Return loss
  - Receiver compliance eye diagram
  - 8.0 Gbps post-processing procedure
  - Behavioural Rx equalization algorithms (CTLE, DFE)
- Skew
- Receiver detect
- Low power modes, Beacon signal

### **POWER MANAGEMENT**

- Link state power management
- Native PCI Express power management mechanisms

- Relationship between function state and link state
- Power budgeting capability
- Slot power limit control
- Dynamic Power Allocation

## **PACKET ROUTING**

- Operation of PCI-to-PCI transparent bridge
- Packet routing by the address
- Packet routing by the ID
- Packet routed implicitly
- Access Control Services
- Alternative Routing ID
- Multicast addressing

## **TLP ACKNOWLEDGEMENT**

- Counters / timers present in the transmitter and the receiver
- Explaining the acknowledge protocol through sequences
- Sizing
- Cut-through switches

## **QUALITY OF SERVICE**

- Introduction, traffic differentiation
- VC arbitration
- Port arbitration, switch model

## **FLOW CONTROL**

- Overview, transmit credit principle
- Initialization, advertising infinite credits
- Credit update frequency
- Flow Control Packet
- Optimized Buffer Flush / Fill message
- Explaining the flow control protocol through sequences

## **TRANSACTION ORDERING**

- PCI Producer / Consumer model
- Relaxed ordering permitted by PCI-X
- PCI Express transaction ordering rules
- Highlighting these rules through examples

## **PIPE INTERFACE**

- Interface clocking and reset
- PHY-LINK interface signals
- Elasticity buffer mode
- Rx polarity
- Selecting transmitter voltage levels
- Rx status codes
- Low power states

## **PACKET FORMAT**

- TLP format

- Poisoning a TLP, error forwarding
- Rules regarding read completions boundary
- TLP prefix usage
- TLP digest rules
- Processing hints

## INTERRUPT MANAGEMENT

- PCI interrupt management
- Transporting legacy interrupts through PCIe messages
- Message Signaled Interrupts
- Benefits of MSI-X

## ERROR MANAGEMENT

- PCI-like error management
- PCI Express basic error management
- PCI Express basic advanced error management
- Using completion status field to report an error

## HOT PLUG

- Accessing a device through a slot
- Card attachment sequence
- Hot-plug events

## THE CONFIGURATION SPACE

- Root Complex event collector
- PCI Express enumeration
- New features of PCIe 2.0 and PCIe 3.0:
  - PCI Express Enhanced Configuration Access Mechanism
  - Device serial number capability
  - Root Complex link declaration capability
  - Root Complex internal link control capability
  - ACS extended capability
  - Multicast extended capability

## DEBUGGING A PCI EXPRESS SYSTEM

- Compliance lists
- The Serial Data Analyser from Lecroy, test of the physical layer
- Protocol analyser / exerciser from Lecroy
- Trace analysis

## Renseignements pratiques

**Durée : 4 jours**  
**Prix : 1950 € HT**



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